

Ensure Students Are Learning: Faculty Descriptions of Innovative Teaching Practices

Content Review Through Kahoot!

Innovative Teaching Practice Description:

In this course, the instructor uses Kahoot! to create interactive in-class games. During Kahoot! games, students use their cell phones to answer 10 to 20 questions the instructor creates through a web-based Kahoot! account. Kahoot! can be played in individual mode where each student answers questions individually or in team mode to foster collaboration. Kahoot! also provides a count of how many students select each response option. The instructor can use this information to identify the items most students answered incorrectly and therefore know what content to review.

Kahoot! promotes participation among all students because student results are anonymous and because the game format is enticing.

Notes From the Instructor About This Innovative Teaching Practice:

The instructor learned about these types of activities attending academic conferences, such as the On-Course conference, the Teaching Technology conference, and the American Economic Association conference. The instructor has also attended college faculty-led workshops to learn about innovative teaching practices.